

# Groove-Lexikon

## Hardgroove

Marius Wunsch CC0

♩ = 140

A

Drums Main

Drums Add

Effekte

Percussion 1

Percussion 2

Percussion 3

Percussion 4

Percussion 5

Bass Synth

Texturen

Lead Synths (Bells)

Volume

2

5

Drm

Dr Add

FX

Perc. 1

Perc. 2

Perc. 3

Perc. 4

Perc. 5

Bs Sy

Txt

Ld Bls

White Noise

Reverse Crash

Drumloop reverse

4

8

2

2

9 **B**

Drm

Dr Add

FX

Perc. 1

Perc. 2

Perc. 3

Perc. 4

Perc. 5

Txt

Pad

Ld Bls

Voc

Volume

Open Hpf

Open Hpf

13

**Drm** **Dr Add** **FX** **Perc. 1** **Perc. 2** **Perc. 3** **Perc. 4** **Perc. 5** **Txt** **Pad** **Ld Bls** **Voc**

*White Noise*

*Reverse Crash*

*gliss.*

**A2**

17

**Drm**

**Dr Add**

**FX**

**Perc. 1**

**Perc. 2**

**Perc. 3**

**Perc. 4**

**Perc. 5**

**Bs Sy**

**Txt**

**Ld Bls**

**Ch Syn**

**Voc**

*Volume*

*BP-Filter*

2

Musical score for 11 tracks, divided into four measures. The tracks are labeled on the left: Drm, Dr Add, FX, Perc. 1, Perc. 2, Perc. 3, Perc. 4, Perc. 5, Bs Sy, Txt, Ld Bls, Ch Syn, and Voc.

**Measure 1:**

- Drm: %
- Dr Add: %
- FX: %
- Perc. 1: %
- Perc. 2: %
- Perc. 3: %
- Perc. 4: %
- Perc. 5: %
- Bs Sy: %
- Txt: %
- Ld Bls: %
- Ch Syn: BP-Filter
- Voc: %

**Measure 2:**

- Drm: %
- Dr Add: %
- FX: %
- Perc. 1: %
- Perc. 2: %
- Perc. 3: %
- Perc. 4: %
- Perc. 5: %
- Bs Sy: %
- Txt: %
- Ld Bls: %
- Ch Syn: %
- Voc: %

**Measure 3:**

- Drm: %
- Dr Add: 4
- FX: 4
- Perc. 1: %
- Perc. 2: %
- Perc. 3: %
- Perc. 4: %
- Perc. 5: %
- Bs Sy: %
- Txt: %
- Ld Bls: 2
- Ch Syn: %
- Voc: 4

**Measure 4:**

- Drm: %
- Dr Add: %
- FX: 8
- Perc. 1: Reverse Crash
- Perc. 2: %
- Perc. 3: %
- Perc. 4: %
- Perc. 5: %
- Bs Sy: %
- Txt: %
- Ld Bls: 2
- Ch Syn: %
- Voc: %